

Codebook for the Militarized Interstate Dispute Data, Versions 5.0 and 5.01
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Overview

This codebook refers to variables in four datasets, MIDA, MIDB, MIDI, and MIDIP. MIDA contains the essential attributes of each militarized interstate dispute from 1/1/1816 through 12/31/2014. MIDB describes the participants in each of those disputes.

Disputes between 1993 and 2014 are comprised of smaller incidents. MIDI contains the essential elements of each militarized interstate incident. MIDIP describes the participants in each of those incidents. Version 5.01 contains a reordering of incidents that reflects the temporal sequence of these incidents in terms of start and end dates. It contains a new variable `ord_incidnum` that reflects the change in the incident number due to this temporal sequence. We explain this in the table outlining the variables in MIDIP and MID.

The variables and their coding rules are generally discussed in Daniel M. Jones, Stuart A. Bremer, and J. David Singer, "Militarized Disputes, 1816-1992: Rationale Coding Rules and Empirical Patterns". *Conflict Management and Peace Science*, Vol. 15, 1996.

Variables in MIDA

One record per dispute

Variable Number	Variable Name	Variable Description
1	DispNum ²	Dispute number
2	StDay	Start day of dispute (-9 = missing)
3	StMon	Start month of dispute (-9 = missing)
4	StYear	Start year of dispute
5	EndDay	End day of dispute (-9 = missing)
6	EndMon	End month of dispute (-9 = missing)
7	EndYear	End year of dispute
8	Outcome	Outcome of dispute: 1 Victory for side A 2 Victory for side B 3 Yield by side A 4 Yield by side B 5 Stalemate 6 Compromise 7 Released 8 Unclear 9 Joins ongoing war -9 Missing
9	Settle	Settlement of dispute: 1 Negotiated 2 Imposed 3 None 4 Unclear -9 Missing

² We have eliminated the variable that was called DispNum4 in the MID4 dataset. The variable now called DispNum matches the variable that was called DispNum3 in the MID4 dataset.

10	Fatality	<p>Fatality level of dispute:</p> <ul style="list-style-type: none"> 0 None 1 1-25 deaths 2 26-100 deaths 3 101-250 deaths 4 251-500 deaths 5 501-999 deaths 6 > 999 deaths -9 Missing
11	FatalPre	Precise Fatalities, if known (-9 = missing)
12	MaxDur	Maximum duration of dispute
13	MinDur	Minimum duration of dispute
14	HiAct	<p>Highest action in dispute [bracketed numbers refer to corresponding hostility level]:</p> <ul style="list-style-type: none"> 0 No militarized action [1] 1 Threat to use force [2] 2 Threat to blockade [2] 3 Threat to occupy territory [2] 4 Threat to declare war [2] 5 Threat to use CBR weapons [2] 6 Threat to join war [2] 7 Show of force [3] 8 Alert [3] 9 Nuclear alert [3] 10 Mobilization [3] 11 Fortify border [3] 12 Border violation [3] 13 Blockade [4] 14 Occupation of territory [4] 15 Seizure [4] 16 Attack [4] 17 Clash [4] 18 Declaration of war [4] 19 Use of CBR weapons [4] 20 Begin interstate war [5] 21 Join interstate war [5] -9 Missing [-9]

15	HostLev	Hostility level of dispute 1 No militarized action 2 Threat to use force 3 Display of force 4 Use of force 5 War
16	Recip	Reciprocated dispute? (1 = yes, 0 = no)
17	NumA	Number of states on side A
18	NumB	Number of states on side B
19	Ongo2014	Ongoing after 2014? 0 = concluded before 6/30/2014 1=continuing as of 6/30/2014
20	Version	Version number of data set

Variables in the MIDB

One record per participant per dispute

Variable Number	Variable Name	Variable Description
1	DispNum ³	Dispute number
2	StAbb	State abbreviation of participant
3	CCode	Country code / state number of participant
4	StDay	Start day of participation in dispute (-9 = missing)
5	StMon	Start month of participation in dispute (-9 = missing)
6	StYear	Start year of participation in dispute
7	EndDay	End day of participation in dispute (-9 = missing)
8	EndMon	End month of participation in dispute (-9 = missing)
9	EndYear	End year of participation in dispute
10	SideA	Side A? (1 = yes; 0 = no)
11	RevState	Revisionist state? (1 = yes; 0 = no)
12	RevType1	Revision type #1 0 Not applicable 1 Territory 2 Policy 3 Regime/government 4 Other -9 Missing

³ We have eliminated the variable that was called DispNum4 in the MID 4 dataset. The variable now called DispNum matches the variable that was called DispNum3 in the MID 4 dataset.

13	RevType2	Revision type #2 0 Not applicable 1 Territory 2 Policy 3 Regime/government 4 Other -9 Missing
14	Fatality	Fatality level 0 None 1 1-25 deaths 2 26-100 deaths 3 101-250 deaths 4 251-500 deaths 5 501-999 deaths 6 > 999 deaths
15	FatalPre	Precise Fatalities, if known (-9 = missing)
16	HiAct	Highest action by state in dispute [bracketed numbers refer to corresponding hostility level]: 0 No militarized action [1] 1 Threat to use force [2] 2 Threat to blockade [2] 3 Threat to occupy territory [2] 4 Threat to declare war [2] 5 Threat to use CBR weapons [2] 6 Threat to join war [2] 7 Show of force [3] 8 Alert [3] 9 Nuclear alert [3] 10 Mobilization [3] 11 Fortify border [3] 12 Border violation [3] 13 Blockade [4] 14 Occupation of territory [4] 15 Seizure [4] 16 Attack [4] 17 Clash [4] 18 Declaration of war [4]

		19 Use of CBR weapons [4]
		20 Begin interstate war [5]
		21 Join interstate war [5]
		-9 Missing [-9]
17	HostLev	Hostility level reached by state in dispute <ul style="list-style-type: none"> 1 No militarized action 2 Threat to use force 3 Display of force 4 Use of force 5 War
18	Orig	Originator of dispute (1 = yes; 0 = no)
19	Version	Version number of data set

Variables in MIDI

One record per incident

Number	Variable Name	Variable Description
1	DispNum	Dispute number
2	Ord_IncidNum	New Incident number (version 5.01)
3	StDay	Start day of incident (-9 = missing)
4	StMon	Start month of incident (-9 = missing)
5	StYear	Start year of incident
6	EndDay	End day of incident (-9 = missing)
7	EndMon	End month of incident (-9 = missing)
8	EndYear	End year of incident
9	Duration	Duration of incident
10	TBI	Days between start date of consecutive incidents within dispute
11	Fatality	Fatality leve of Incident 0 None 1 1-25 deaths 2 26-100 deaths 3 101-250 deaths 4 251-500 deaths 5 501-999 deaths 6 > 999 deaths -9 missing
12	FatalPre	Precise Fatalities, if Known (-9 = missing)
13	Action	Action in incident (bracketed numbers refer to corresponding hostility level) 0 No militarized action [1]

Number	Variable Name	Variable Description
		1 Threat to use force [2]
		2 Threat to blockade [2]
		3 Threat to occupy territory [2]
		4 Threat to declare war [2]
		5 Threat to use CBR weapons [2]
		6 Threat to join war [2]
		7 Show of force [3]
		8 Alert [3]
		9 Nuclear alert [3]
		10 Mobilization [3]
		11 Fortify border [3]
		12 Border violation [3]
		13 Blockade [4]
		14 Occupation of territory [4]
		15 Seizure [4]
		16 Attack [4]
		17 Clash [4]
		18 Declaration of war [4]
		19 Use of CBR weapons [4]
		20 Begin interstate war [5]
		21 Join interstate war [5]
		-9 Missing [-9]
14	HostLev	Hostility level of incident 1 No militarized action 2 Threat to use force 3 Display use of force 4 Use of force 5 War
15	NumA	Number of States on Side A
16 ⁴	Version	Version number of data set
17	Incidnum	Incident number (for previous versions, e.g., 5.0)

⁴ We have removed the RevType variables from MIDI. They still appear in MIDIP and MIDB.

Variables in MIDIP

Number	Variable Name	Variable Description
1	DispNum	Dispute number
2	Ord_IncidNum	New Incident number (version 5.01)
3	StAbb	State abbreviation of participant
4	CCode	Country code/ state number of participant
5	StDay	Start day of incident (-9 = missing)
6	StMon	Start month of incident (-9 = missing)
7	StYear	Start year of incident
8	EndDay	End day of incident (-9 = missing)
9	EndMon	End month of incident (-9 = missing)
10	EndYear	End year of incident
11	InSide A	Incident Side A (1 = yes; 0 = no)
12	SideA	Dispute Side A (1 = yes; 0 = no)
13	Fatality	Fatality leve of Incident 0 None 1 1-25 deaths 2 26-100 deaths 3 101-250 deaths 4 251-500 deaths 5 501-999 deaths 6 > 999 deaths -9 missing
14	FatalPre	Precise Fatalities, if Known (-9 = missing)
15	Action	Action in incident (bracketed numbers refer to corresponding hostility level)

Number	Variable Name	Variable Description
		0 No militarized action [1] 1 Threat to use force [2] 2 Threat to blockade [2] 3 Threat to occupy territory [2] 4 Threat to declare war [2] 5 Threat to use CBR weapons [2] 6 Threat to join war [2] 7 Show of force [3] 8 Alert [3] 9 Nuclear alert [3] 10 Mobilization [3] 11 Fortify border [3] 12 Border violation [3] 13 Blockade [4] 14 Occupation of territory [4] 15 Seizure [4] 16 Attack [4] 17 Clash [4] 18 Declaration of war [4] 19 Use of CBR weapons [4] 20 Begin interstate war [5] 21 Join interstate war [5] -9 Missing [-9]
16	HostLev	Hostility level of incident 1 No militarized action 2 Threat to use force 3 Display use of force 4 Use of force 5 War
17	RevType1	Revision Type #1 0 Not applicable 1 Territory 2 Policy 3 Regime/government 4 Other -9 Missing
18	RevType2	Revision Type #2 0 Not applicable

Number	Variable Name	Variable Description
		1 Territory
		2 Policy
		3 Regime/government
		4 Other
		-9 Missing
19	Version	Version number of data set
20	IncidNum	Incident number (for previous versions, e.g., 5.0)